

## 13. How do we engage learners in developing the digital environment?

- » Learners are involved in user groups for relevant systems (IT, library, digital learning, VLE etc).
- » On their learning and development programmes, learners create digital artefacts, engage in public knowledge sharing, and contribute to the ongoing review of course content.
- » Learners are engaged in all major IT initiatives eg advising, piloting, giving feedback, supporting implementation.
- » There are regular conversations about the digital experience with the trade unions (eg via a nominated officer).
- » Learners are empowered to develop their own digital tools and services eg creating their own personal learning network etc.
- » Some innovations are led by staff/learner partners eg through bids to a pot of funding, an elevator pitch, hackathons etc.
- » Learners lead or advise on some workshops/development opportunities on digital issues that are attended by learning and development staff.

Enhancing the digital learner experience: a self-assessment framework



notes:

benefits:

